

Character Name: Kindred: Character Level: Exp. Points:

Social Class: Culture: Language: Prior Profession:

Attribute:	Bonus:	Abilities, Class Talents, Skills, perks, & Class Levels:	Rating:	Bonus:
STR				
DEX				
CON				
INT				
WIS				
CHA				
Optional Traits:				
Kindred Traits:				
Class Talents:				

VS Character level = 1 Class level = 2 Class Talents = 3 Skill/Art/Lore levels. Character level cannot be more than 1 level higher than the combined VS Character levels

Total Class levels: Total Class talents/2: Total Skill/Art/Lore levels/3: Total VS Character Levels:

Item:	Slots:	Item:	Slots:	Item:	Slots:	Item:	Slots:

Coins and Treasure: Total Slots Used:

Up to 1/2 of your slots: unburdened. 1/2 to 2/3 of your slots: Light Load. More than 2/3: Heavy Load. Unburdened adds +2 to initiative and No armor adds +1 to initiative.

Unburdened up to Slots: Light Load - up to Slots: Heavy Load - up to Slots:
 Movement: Unburdened: Light Loads: Heavy Loads:

